



Box Hill Reporter Veterans Cricket Competition

Playing Rules & Regulations
(Amended November 2020)

Mission Statement

“To develop, support and co-ordinate Over 40’s cricket through the provision of a Veterans competition utilising the Box Hill Reporter District Cricket Association and Eastern Cricket Association Club infra-structure.”

VETERANS CODE

The very word “Cricket” has lent itself to the English language as a term to incorporate all that is fair and honest in sport as well as life. For something to be seen as “not cricket”, implies circumstances outside the spirit, values or traditions of normal fair play.

In keeping with these traditions, the Ethos of Veterans Cricket demands that...

- We will not place winning before enjoyment,
- We respect our opponents, team mates and supporters at all times,
- We always play within the laws, spirit, and values of the sport of cricket,
- We provide a hospitable and friendly environment for our guests,
- We acknowledge that health and well-being are of paramount importance,
- We will display the maturity and leadership that befits our status as elder statesmen of our great sport

MEMBERSHIP – 2020/21

BOX HILL NTH SUPER KINGS C.C.	BULLEEN-TEMPLESTOWE C.C.
BURWOOD DISTRICT C.C.	DEAKIN CC
EAST BOX HILL C.C.	FOREST HILL C.C.
HEATHERDALE C.C.	HEATHMONT C.C.
KERRIMUIR UTD C.C.	KOONUNG HEIGHTS C.C.
LOWER ELTHAM C.C.	MITCHAM C.C.
MULGRAVE WHEELERS HILL C.C.	NTH ALPHINGTON C.C.
PARK ORCHARDS C.C.	TEMPLESTOWE C.C.
VERMONT C.C.	

EASTERN REPORTER VETERANS COMPETITION

RULES 2020/21 (Ratified Sept 2020)

(Note: All Rules are subject to periodic revision & change)

1. TEAM REGISTRATION

- 1.1 All participating clubs must be registered and financial with the Box Hill Reporter District Cricket Association (BHRDCA, prior to the commencement of Round Three (3) in their current season.
- 1.2 Team registration fees will be determined yearly at the Annual Veterans Competition meeting.

2. PLAYER ELIGIBILITY & REGISTRATION

- 2.1 To be eligible to play in the Veterans Competition, a player must have reached the age of 40 years prior to the commencement of the final round in that seasons fixture.
- 2.2 Players must be registered through the MyCricket website as per BHRDCA requirements.

To support the expansion of the competition, each team will be entitled to play 1 player in the 38-39 age group for Over 40 Competition. ***(Note: Clubs in their first year in the Competition may play two (2) players in the 38-39 age bracket in the Over 40 competition to assist them in building their player list). The Competition Co-Ordinator shall have final ruling on a player's eligibility.***

- 2.3 A player may play with their veteran team of choice irrespective of any other senior club or Association affiliation.
- 2.4 Any player suspended or disqualified by any other Cricket Association during the season will be ineligible to play in the Veterans Competition for the duration of that suspension

3. COMMENCEMENT OF PLAY

- 3.1 Play shall commence no later than 1.00pm. A 15 min delay may be taken at the agreement of the Captains.
- 3.2 The minimum number of players required for a team to commence a match shall be 8. In the event of a team playing short, their opposition will not be required to provide substitute fieldsmen. ***(Note: At the agreement of the opposing Captain, a spectator in attendance may play as a substitute fielder but will not be allowed to bat or bowl. Only two (2) substitute fieldsmen will be allowed).***
- 3.3 The Association will fixture a Reserve Day for Rounds 1-5 abandonments. Should more than 1 round be abandoned in that period, the Reserve Day match's will be those scheduled for the first Round abandoned.

4. PLAYER ATTIRE

- 4.1 Players may wear club colored shirts, shorts or pants where they form the basis of a common club uniform (*i.e. where all players are like attired*), in all other cases white attire shall be worn (*an exception shall be substitute fieldsmen as per 3.2*).
- 4.2 Footwear may include colored stripes.
- 4.3 The wearing of helmets by batsmen, wicketkeepers up to the wicket and fieldsmen within 7 metres of the bat (slips to gully exempt) is strongly recommended but not mandatory.

5. MATCH PLAY

- 5.1 A maximum of 40 overs shall be bowled by either team
- 5.2 A two-piece red ball only may be used.
- 5.3 Each team must provide two umpires during their batting innings. It is a requirement that players sent out to umpire must be experienced as far as possible in the laws of cricket. (**Note: Cricket Law refers to MCC Regulations except where specifically amended by the Box Hill Reporter Cricket Competition**).
- 5.4 A No ball shall be called where a bowler (irrespective to speed) delivers a full toss above waist height or bounces a ball that passes above shoulder height to a batsman standing in a regular batting stance.
- 5.5 The maximum number of balls allowed per over for overs 1 to 38 shall be 10 irrespective of the number of legal balls bowled. The final two overs (overs 39 & 40) shall continue until 6 legal balls have been delivered.
- 5.6 It is the prerogative of each fielding Captains as to whether bowlers may bowl 8 overs from the same end before changing to bowl from the alternate end or to follow the traditional convention of changing ends after each over. Captains will need to advise each other of their intention at the coin toss and shall not deviate from that advise. Where hot weather conditions are encountered, it is advised to use the 8 overs from one end format to assist player comfort.
- 5.7 Bowlers are restricted to a maximum six (7) overs each with a minimum eight (8) players required to bowl at least one (1) over each in a completed 36 overs innings.
- 5.8 Players must retire immediately following the ball on which they reached their 40th run and may not bat again in the innings. All retirements shall count as a wicket lost. (**Note: In the situation where a batsman retires hurt, that batsman may return to bat again so long as 10 wickets have not been lost including 40+ retirements – see Injury code 3**).
- 5.9 In the case where a batsman in the final pairing reach's his 40 run retirement target, he shall be allowed to bat on as normal except all runs he scores from the bat and or leg-byes will not be added to his teams score (**Note: all byes, no balls and wides that occur while he is facing will be added to his teams score**). The innings will be deemed closed where either batsman is dismissed, or the 36 overs are bowled.

- 5.10** Where a team has 12 or 13 players available, all players shall have the opportunity to bat or bowl notwithstanding that no side may lose more than 10 wickets and a 40(+) retirement shall count as a wicket lost (*see Rule 5.7 above*). (*Note: a batsman may be retired at any score and the next batsman in shall be allowed to continue the retired batsman's innings until a combined score of 40 runs has been reached whereupon that batsman will retire and be counted as a wicket lost. No batsman once retired will be allowed to return to the wicket. If 13 players are available and the 12th batsman is the 10th wicket lost, the innings will be closed, and the 13th player may not bat*).
- 5.11** Afternoon tea shall be taken for a period of 20mins.after 36 overs or following the dismissal of a team in less than 36 overs. The Home team is to provide afternoon tea.
- 5.12** If the ball bounces off the helmet of a fielding player (including wicketkeeper) and is caught by another fieldsman before hitting the ground or bounces back onto the wicket catching the batsman out of his crease, that batsman will be dismissed.
- 5.13** The maximum number of fielders on the leg side is six (6), including a maximum of two (2) behind square leg.
- 5.14** A circle 30 metres from the centre of the wicket is to be painted (small cones/coloured discs may be used if painting an oval is not viable). Fielding restrictions for overs 1-15 will allow for only 3 fielders outside of the circle boundaries, overs 16-30 this may be increased to 4 fielders outside the circle and for overs 31-40 this may be increased again to 5 fielders outside the circle.

6. MATCH PLAY

- 6.1** When a team passes the runs required to win the match, the match may be terminated at the agreement of both captains. Where one captain requests that the match continue, the game will continue until half (1/2) of the remaining overs left have been bowled. (*Note: In this situation, every effort shall be made to allow as many players as possible to bat or bowl, keeping in mind the spirit of the game*).
- 6.2** Match results shall be lodged electronically on the BHRDCA MyCricket website no later than 6.00 p.m. on the Monday following the completion of the match and confirmed by 6.00 p.m. on the Tuesday. Failure to meet these timelines may incur a late score fine.
- 6.3** Where a match is abandoned, both sides shall lodge their named players prior to 6.00pm on the Monday following the match to ensure registration for finals eligibility status. (*Note: Should this match be replayed on the allocated Reserve Day, teams may change the players to those that played in the catch-up match.*)
- 6.4** Match points shall be awarded as follows

Win	2 points
Forfeit win	2 points
Bye	0 points
Tie	1 point both teams
Abandonment	1 point both teams

- 6.5 In the event of a tie on match points for finals participation, teams will be separated by run rate ***(i.e. Total Runs Scored divided by Total Wickets Lost) divided by (Total Runs Conceded divided by Total Wickets Taken)***
- 6.6 Any disputes regarding match results should be reported to the Veterans Co-Ordinator by email on whitepeter720@yahoo.com.au or by phoning **0420 907 157** no later than 6.00pm on the Monday following the match.

7. WEATHER RESTRICTIONS

- 7.1 In the event of extreme weather conditions, Captains have the option by mutual consent to reduce games to 30 or 24 overs a side with subsequent reductions of maximum overs for bowlers to five (30 overs) or four (24 overs) and maximum runs for batsmen to 35 (30 overs) or 30 (24 overs).
- 7.2 Two factors should be used in determining the fitness of grounds for play in wet conditions...
- a) Run-ups should be free of mud and surface water and safe for bowlers to operate.
 - b) Within 30 metres of the wicket, the fielding area shall be free of surface water.
- 7.3 Where a turf wicket has been scheduled and the wicket is unplayable, all effort must be made to relocate to an alternative all-weather pitch including the opposition pitch if available. ***(Note: this rule applies to finals match's also).***
- 7.4 Where conditions dictate that that the abandonment of the round is required, an SMS text will be forwarded to all club contacts no later than 10.00am on the scheduled day of play. Notification of the abandonment will also be posted on the BHRDCA website.

8. FINALS ELIGIBILITY

- 8.1 Clubs fielding more than one team in the competition may alternate players between grades
- 8.2 To qualify for finals participation a player must have played in a minimum of 3 matches for that team during the Home & Away series
- 8.3 A player qualifying for more than one team will be eligible for the highest qualified grade only
- 8.4 Finals will be scheduled at the grounds of the highest qualifying club
- 8.5 All semi-finals must be played on the fixture date only. In the event of a semi-final washout a Reserve Day will be invoked. Should both days be abandoned, the highest qualified team will be deemed the winner
- 8.6 In the event of a Grand Final washout, a Reserve Day will be invoked

INJURY CODE [BLOOD RULE]

1. Each team shall have in their possession a properly stocked first aid kit
2. Where a player suffers an injury during the game which causes bleeding, then the umpire or team captain or manager must ask the player to leave the field until appropriate first aid has been administered to prevent further bleeding.
3. The player cannot resume playing until the bleeding has stopped or the wound has been securely covered. A batsman who is injured is deemed to have temporarily retired and may return on the fall of the next wicket as per Rule 5.7.
4. If the batsman injured is the last wicket, a small break of up to 10 minutes shall be taken and the batsman resume at that time. If the bleeding cannot be stemmed or injury overcome in this period then the batsman shall be ruled ""Retired Hurt"" and the innings closed.
5. There shall be no reduction in the number of overs to be bowled due to injury.
6. Where an umpire is injured, clause 2 and 3 above shall equally apply. The batting side will provide a temporary umpire to allow the game to continue until the umpire is able to resume.

HEAT POLICY

Play in all Veteran's grades will be cancelled, if the weather forecast in the **3LO (774)** news broadcast at **9.00am on the Sunday is for 39°C or more.**

If the forecast is for temperatures between **34-38 degrees**, captains may shorten the match overs per side to 24/30 or organize an early start should they believe that is prudent.

If the forecast temperature exceeds **30°C there must be a minimum of two drinks breaks per session.**

Where games are played under shortened overs bowling and batting restrictions will apply as for **Rule 7.1.**

LIGHTNING

In the event of a thunderstorm and lightning, play shall cease immediately, and all players and umpires shall retire to safe shelter without delay.

COMMON SENSE RULE

We are a social competition wherein our primary objective is the enjoyment and health considerations of our players. There may eventuate situations from time to time, where the strict adherence to the above rules disadvantage one or both teams. In these situations, the rules shall be considered guidelines and may be waived / amended by a "Common Sense Agreement" by both participating captains in the spirit of cricket and sport.

Players are expected to play the game in true sportsmanlike manner in that it is incumbent upon the player to walk if he is aware that he has nicked the ball – Players should not place undue pressure on their team-mates umpiring capabilities or sensibilities.

Again, I call on all captains to show leadership and common sense in these type of cases.